



How Asia's Fastest Workstations help to save up to 35% of Animation studio production budget

Yury Drozdov



Is your 3D production pipeline bottlenecked?



- One-size-fit-all?
- Full-HD ready?
- What about 4K and 3D?

Symptoms and Cause

The symptoms:

- Long production timeframes
- Missed deadlines
- Lost bids
- Frustrated artists
- Dissatisfied customers

The Cause: your 3D modeling & rendering pipeline is likely bottlenecked

Solution: streamline your infrastructure



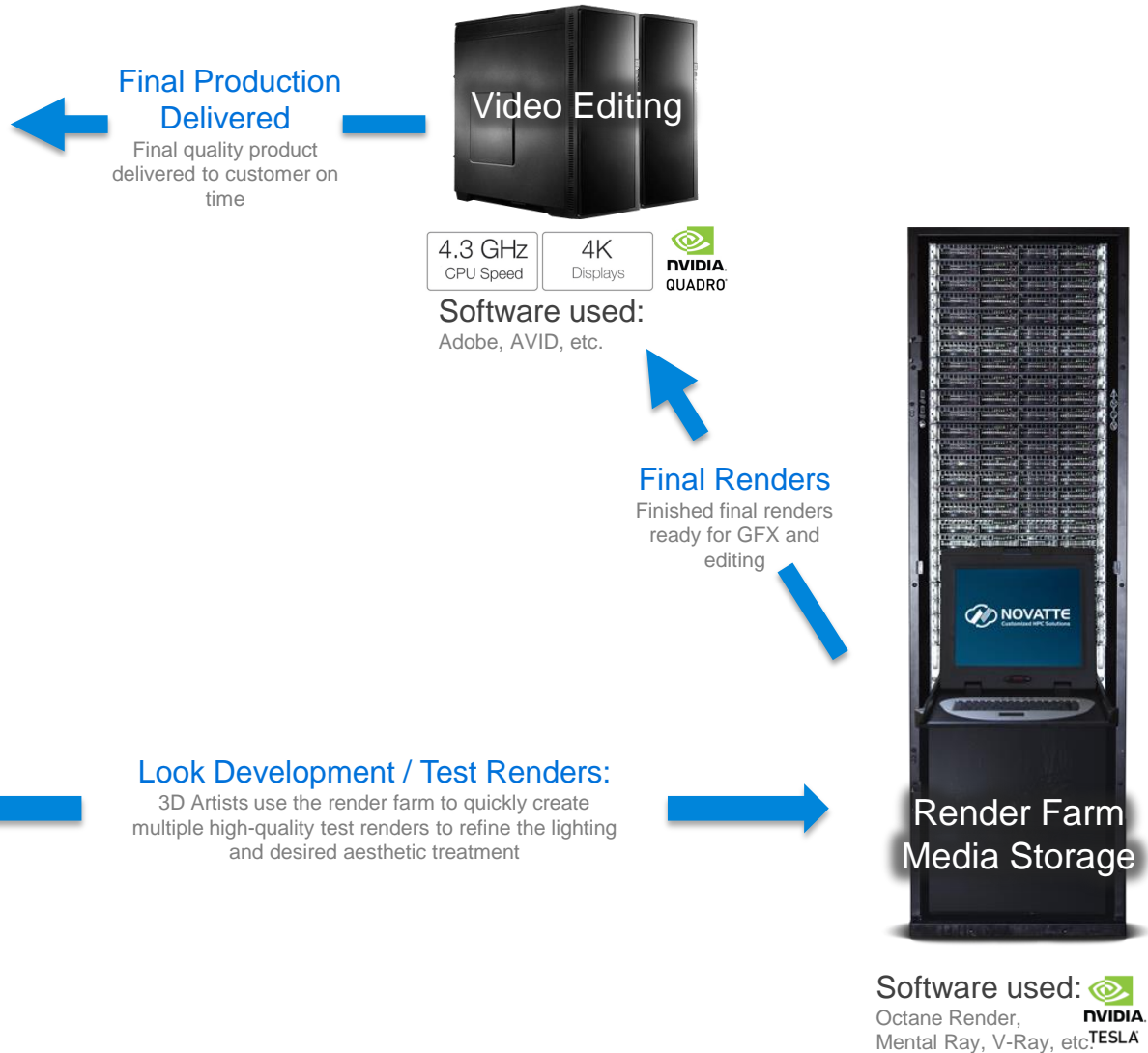
Project design criteria are established and 3D design work commences

Review/Approval:
High-quality 3D test renders are generated for review and approval



Software used:
Maya, 3ds Max, Softimage, Cinema 4D, etc.

4.3 GHz CPU Speed
NVIDIA QUADRO



Solution: Asia's Fastest Workstations



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Cinema 4D, etc.

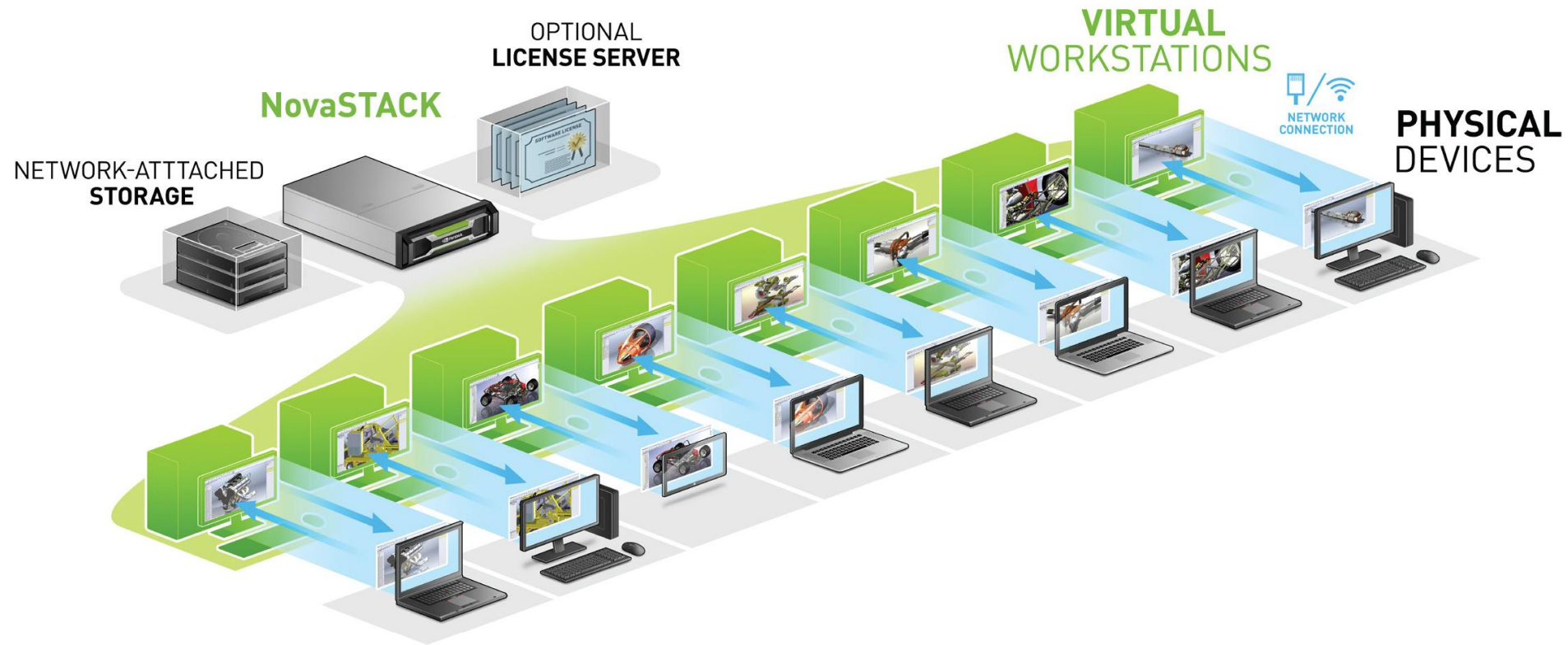


Software used:
Adobe, AVID, etc.

Benefits:

- Ultra fast single-CPU workstation vs expensive dual-CPU machine unnecessary for animation and modeling
- 2x responsiveness (wire frames, 2D textures and UV maps)
- 2x faster and smoother animation (especially seen on >10M polygons)
- 1.5x speedup in video editing and color grading (promoting more test runs and quality of the final product)

Solution: NovaSTACK – Virtual 3D Workstations




Solution: NovaSTACK

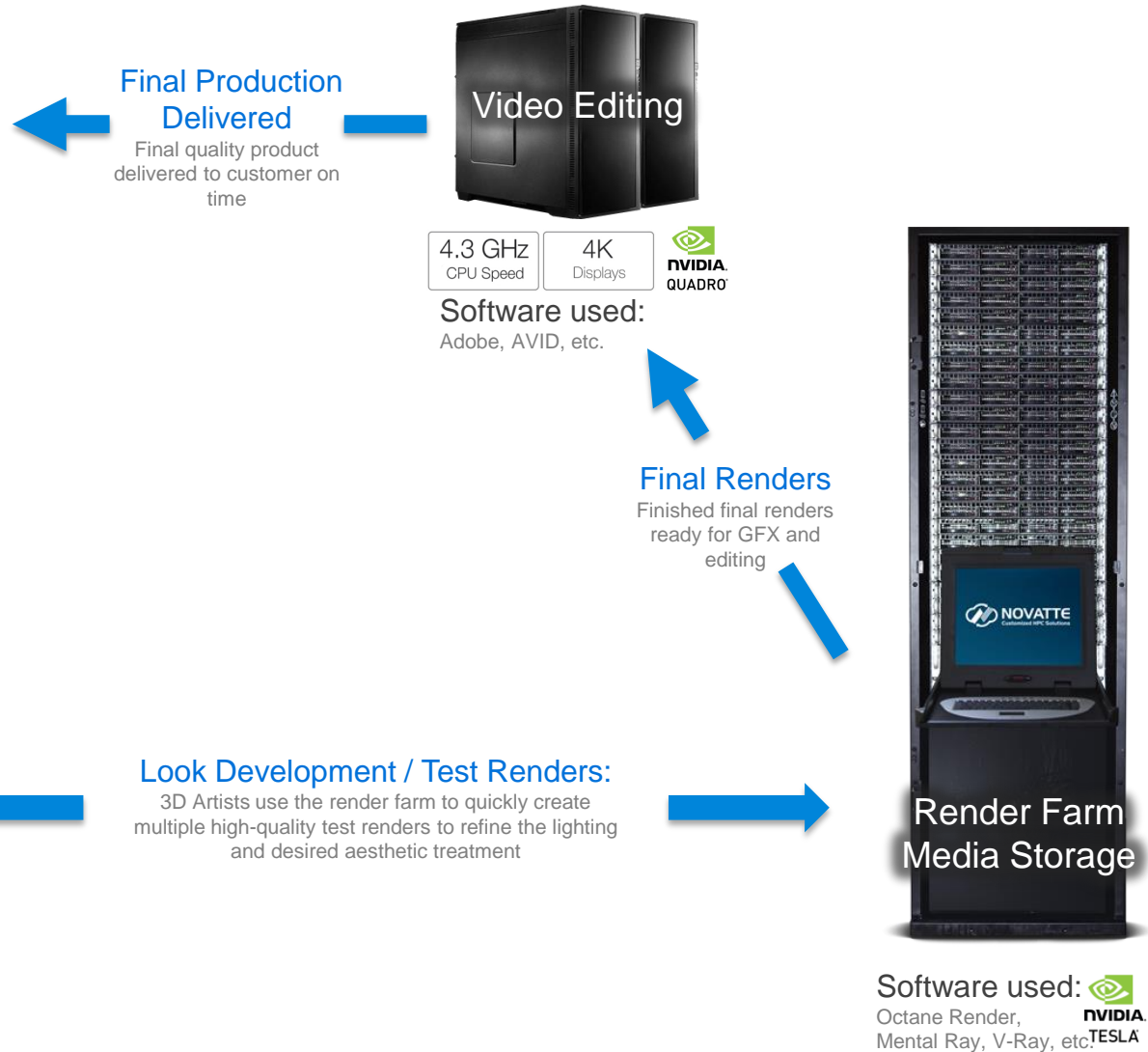
Solution: Dedicated Render Farm

- Better productivity through increases studio efficiency
- Improved quality
- Increased customer satisfaction
- Increased Profitability



Software used:
Octane Render,
Mental Ray, V-Ray, etc. 
TESLA

Summary: Less time waiting – more creating



Thank You

No. 1 Jalan Kilang Timor, #08-05,
Pacific Tech Centre,
159303, Singapore

Phone: +65 6275 1393
<http://www.novatte.com>

Yury Drozdov
yury.drozdov@novatte.com